

Bismarck Legacy Girls Basketball Booster Tournament Rules

Regular High School Rules will be used with the exceptions and changes listed below.

1. Players must compete in own age level with exception of younger grades may play up. Example, 3rd graders can play at 4th grade level and up.
2. Players may only play on ONE team. Penalty is disqualification of both teams involved.
3. All teams must wear uniform shirts with a visible number on the back and front if possible.
4. Three-point shot will be used in all divisions if the floor is marked.
5. 7th and 8th division can play any defense and full court press anytime. Would urge good sportsmanship if the score is wide margin.
6. 3rd-6th division is man to man defense only. No zone. Full court press last 2 minutes of game if score is 10 points or less and this goes for both teams.
7. Game time is forfeit time. Forfeits count as a game. Games can start with 4 players. Please have your teams arrive 15-20 minutes early prior to game time as games may start early.
8. Will be 2- 16 minute halves with a running clock. Clock will stop for timeouts and free throws only. If the score is 10 points or **LESS** the clock will stop the last 2 minutes of game for dead balls.
9. If game is tied at end of regulation, 2 minute overtime will be played. If tied again then play will go to sudden death.
10. 5 personal fouls per player. Bonus free throw on 7th team foul. 2 free throws on 10th team foul.
11. 3 timeouts per game. 1 for overtime.
12. Roster changes must be made before 1st game. Please check with site manager.
13. 2 coaches only per team on bench, only Head coach is allowed to stand.
14. Players and coaches are responsible for articles and belongings and bring own warm up balls.
15. Site managers and game officials have the authority to remove fans, coaches and players that do not show good sportsmanship. Please make it enjoyable for everyone.
16. Tie breaker criteria 1-Head to Head 2-Points allowed 3-Point differential
17. Tournament management reserves the right to change rules if needed.